



DOGU BOLUT

SOFTWARE DEVELOPER

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SKILLS

- JavaScript
- C#
- Unity
- Angular
- NodeJS
- MongoDB
- MSSQL

EDUCATION

- **Management Information Systems**
Akdeniz University (2019–2024)
- **English Preparatory Class**
Istanbul Medeniyet University (2018–2019)

LANGUAGE

- English - Advanced
- German - Beginner

EXPERIENCE

Junior Software Developer

Mar 2024 – Sep 2025

Workrunner

- I developed ERP processes using JavaScript, Apache ECharts, Tabulator, Leaflet, MS SQL, and REST API; contributing to projects for Yıldız Holding, Pladis, Trendyol, and other companies.

Game Developer

Nov 2021 – Nov 2022

Winter Sky Studio

- Together with two teammates from university, I participated in Mağara Jam #4 and developed a game project. We successfully passed the first elimination stage and later strengthened our team synergy with new projects.

Game Developer

Sep 2022

DigiAge (Bilişim Vadisi / Corridor Team)

- We developed a game called 'Corridor' during a 10-day program at Bilişim Vadisi; attended training sessions, exchanged ideas, and received positive feedback during the presentation stage.

ABOUT ME

I see software development as both a professional and personal passion. I transfer the creativity I gained from game and web projects into developing corporate processes in ERP software.

CERTIFICATES AND PROJECTS

My projects, certificates, and applications are showcased on my portfolio website.

dogubolut.netlify.app